LEXIS: Learning and Exergames in School

# Details

## Year

Not reported

## Scope

Local

## Countries

Sweden

## Type

Empirical research – Qualitative

## Methodologies

## Other Methodology

Analysis of video and audio recordings

## Researched Groups

Children

## Children Ages

Adolescents (14-18 Years old)

## Funder

Swedish Research Council (Vetenskapsrådet)

## Funder Types

National Research Council

## Consents

Consent obtained from children

## Informed Consent

Consent obtained

## Ethics

Ethical considerations and/or protocol mentioned in the research design

## URL

http://oru.diva-portal.org/smash/record.jsf?pid=diva2%3A666545=-666

## Data Set Availability

Not mentioned

# Goals

What kind of learning and knowledge do exergames promote in teenage students? (Abbreviated trans. by coder from linked project page.)