Do adolescent garners make friends offline? Identity and friendship formation in school

# Details

## Year

2012

## Scope

Local

## Countries

Sweden

## Type

Empirical research – Mixed methods

## Methodologies

## Other Methodology

Social network analysis

## Researched Groups

Children

## Children Ages

Adolescents (14-18 Years old)

## Funder

FORTE: Swedish Research Council for Health, Working life and Welfare

## Funder Types

National Research Council

## Has Formal Ethical Clearance

## Informed Consent

Consent not mentioned

## Ethics

Ethical considerations and/or protocol mentioned in the research design

## URL

https://www.sciencedirect.com/science/article/pii/S0747563217301929?via%3Dihub#gs1

## Data Set Availability

Not mentioned

# Goals

"We undertook a longitudinal study to assess the relationships between gamer identity and friendships by studying changes in friendships over one year among a full cohort of students starting high school." (Authors, 285)