Examining the Factors Contributing to Adolescents’ Online Game Addiction

# Details

## Year

Not reported

## Scope

National

## Countries

Turkey

## Type

Empirical research – Quantitative

## Methodologies

Survey

## Researched Groups

Children

## Children Ages

Adolescents (14-18 Years old)

## Informed Consent

Consent not mentioned

## Ethics

Ethical considerations not mentioned

## Data Set Availability

Not mentioned

# Goals

"This study aims to investigate the following hypotheses:
H1. Online gaming addiction level related to sensation seeking and psychological needs level.
H2. Sensation seeking and psychological needs predict online gaming addiction
H3. Online game addiction level varies according to some demographic variables (gender, type of the game played, who introduced the game).
H4. Sensation seeking and psychological needs levels vary according to gender." (Çelik Bekir, 2019, p.446)