Gamification in Primary Education

Engl. transl.: Gamification in Primary Education

# Details

## Year

2014

## Scope

Local

## Countries

Spain

## Type

Empirical research – Quantitative

## Methodologies

Survey

## Researched Groups

Teachers / Educators

## Informed Consent

Consent not mentioned

## Data Set Availability

Not mentioned

# Goals

The study explores prospect teachers attitudes to the use of videogames for learning in Primary Education. It also explores the competencies videogames can help developing among students.