Vom User-Generated-Content zum User-Generated-Copyright

Engl. transl.: From "User-Generated-Content" to a "User-Generated-Copyright"

# Details

## Year

2017

## Scope

National

## Countries

Austria

## Type

Empirical research – Mixed methods

## Methodologies

* Case study
* Textual / documentary / content analysis
* Participatory
* Secondary analysis
* Other

## Other Methodology

Junior research project, for pupils - by pupils

## Researched Groups

Children

## Children Ages

Adolescents (14-18 Years old)

## Funder

Bundesministerium für Wissenschaft, Forschung und Wirtschaft

## Funder Types

National Government / Ministry

## Informed Consent

Consent not mentioned

## Ethics

Ethical issues flagged in the paper

## URL

https://www.u-g-c.at/

## Data Set Availability

Data availability statement in the publication

# Goals

"During the last decade the ways of distributing und consuming copyrighted creations have changed radically. In the light of an emerging “digital economy”, which is especially fostered by a wide availability of broadband-technologies, cloud-computing services and changed user habits, the traditional concept of copyright is subject to a broad public debate.
It becomes more and more common to distribute digital copies of works not only on physical media, but also via online accessible platforms. Nowadays users “buy” and more often “consume” digital goods online. From a legal, economic and social perspective, this paradigm-shift rigorously challenges the classical copyright doctrine, which follows an “analogue-world”-approach. Thus, this research project aims to provide a definition of relevant prerequisites for a modern, well-balanced copyright system based on a broad social consensus." (Sparkling Science, 2017, online)