Gaming the system

# Details

## Year

Not reported

## Scope

Local

## Countries

United Kingdom

## Type

Empirical research – Qualitative

## Methodologies

Focus group

## Researched Groups

Children

## Children Ages

* Kids (6-10 Years old)
* Pre-adolescents (11-13 Years old)
* Adolescents (14-18 Years old)

## Funder

Children’s Commissioner for England

## Funder Types

Regulator

## Informed Consent

Consent not mentioned

## URL

https://www.childrenscommissioner.gov.uk/wp-content/uploads/2019/10/CCO-Gaming-the-System-2019.pdf

## Data Set Availability

Not mentioned

# Goals

To better understand what children love and what they dislike about gaming and how gaming could be improved for them