Ortaokul Öğrencilerinin Bilgisayar Oyun Bağımlılığı ile Benlik Algıları Arasındaki İlişkinin İncelenmesi

Engl. transl.: Investigation of the Relationship Between Computer Game Addiction and Self Perception of Secondary School Students

# Details

## Year

2018

## Scope

Local

## Countries

Turkey

## Type

Empirical research – Quantitative

## Methodologies

Survey

## Researched Groups

Children

## Children Ages

Other

## Other Childrens Age Group

10-12 years old

## Informed Consent

Consent not mentioned

## Ethics

Ethical considerations not mentioned

## Data Set Availability

Not mentioned

# Goals

"The main purpose of this research is to examine the relationship between fifth grade students' self-perceptions and computer game addiction." (Aksoy Yılmaz Bursa, 2020, p.209) (translated by the coder)