Digital games pre-schoolers play: parental mediation and examination of educational content

# Details

## Year

2018

## Scope

Local

## Countries

Turkey

## Type

Empirical research – Mixed methods

## Methodologies

## Researched Groups

Children

## Children Ages

Other

## Other Childrens Age Group

5-6 years old

## Consents

Consent obtained from parents

## Informed Consent

Consent obtained

## Ethics

Ethical considerations not mentioned

## Data Set Availability

Not mentioned

# Goals

"The aim of this study is to examine mediations of parents who make digital games played by 60–72 months old children accessible, and the contents of the digital games played by children educationally."