A Challenging Design Case Study for Interactive Media Design Education: Interactive Media for Individuals with Autism

# Details

## Year

2013

## Scope

Local

## Countries

Turkey

## Type

Empirical research – Qualitative

## Methodologies

Participatory

## Researched Groups

Children

## Informed Consent

Consent not mentioned

## Ethics

Ethical considerations not mentioned

## Data Set Availability

Not mentioned

# Goals

"Our main objective in the study has been to draw upon the particular specifications of autism within the studio courses of IMD... We have been exploring 'obstructive case studies' for triggering creativity in IMD education, and autism is promising to become the stage for yet another sophisticated case in the same manner." (Yantaç et al, 2014, p.189)