Mediennutzung Jugendlicher in Luxemburg Aktueller Überblick zur Nutzung von Internet und Computerspielen und erste Prävalenzdaten zur dysfunktionalen Nutzung

Engl. transl.: Media use Young people in Luxembourg Current overview of the use of the Internet and and computer games and first prevalence data on dysfunctional use

# Details

## Year

Not reported

## Scope

National

## Countries

Luxembourg

## Type

Empirical research – Mixed methods

## Methodologies

Survey

## Researched Groups

Children

## Children Ages

* Kids (6-10 Years old)
* Pre-adolescents (11-13 Years old)
* Adolescents (14-18 Years old)
* Young adults (19-24 Years old)

## Consents

Consent obtained from children

## Informed Consent

Consent obtained

## URL

http://hdl.handle.net/10993/21477

## Data Set Availability

Not mentioned

# Goals

"This report presents the results of an empirical study of young people in Luxembourg on their use of computer games and the Internet. The aim of the study was, on the one hand, to provide an updated overview and, on the other hand, to obtain data on the prevalence of dysfunctional use in Luxembourg, which had previously been lacking."
(Andreas König, Georges Steffgen. 2015. page 1) (Translated by the coder)